

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (currently amended): A gaming device comprising:

a plurality of reels;

a plurality of symbols on the reels;

a triggering event associated with at least one of said symbols or a combination of said symbols occurring on said reels;

a plurality of free spins of the reels;

a plurality of multipliers associated with the free spins of the reels; and

a processor programmed to control ~~which controls~~ the reels, whereupon after the triggering event occurs on the reels, the processor is programmed to:

- (i) provide ~~provides~~ said free spins of the reels to a player, ~~and~~
- (ii) determine ~~determines~~ an award, if any, to provide to the player for each free spin based upon the symbols occurring on the reels from said free spin and based on one of multipliers picked from the plurality of multipliers,
- (iii) pick ~~wherein~~ at least a first one of the multipliers and a second different one of the multipliers ~~are picked~~ during said plurality of free spins of the reels, and
- (iv) determine ~~wherein~~ a value of said second different multiplier ~~is predetermined~~ based on a value of said first multiplier being previously picked.

Claim 2 (original): The gaming device of Claim 1, wherein the number of free spins are predetermined.

Claim 3 (original): The gaming device of Claim 1, wherein the number of free spins is randomly determined by the processor.

Claim 4 (previously presented): The gaming device of Claim 1, wherein the number of free spins is determined in a sub-game provided to the player by the processor.

Claim 5 (previously presented): The gaming device of Claim 1, wherein the number of free spins is determined by the player by selecting at least one of a plurality of masked selections controlled by the processor.

Claim 6 (original): The gaming device of Claim 1, which includes additional free spins provided to the player based on the occurrence of one or more symbols on the reels.

Claim 7 (previously presented): The gaming device of Claim 1, wherein for each free spin of the reels after a first one of the free spins of the reels, the multiplier picked is greater than the multiplier associated with one of the free spins of the reels that precedes said free spin of the reels.

Claim 8 (previously presented): The gaming device of Claim 1, wherein the multiplier picked for each sequential free spin of the reels increases by a predetermined amount.

Claim 9 (previously presented): The gaming device of Claim 8, wherein the multiplier picked for each sequential free spin of the reels increases by an amount selected from a range greater than zero and less than ten after each free spin of the reels.

Claim 10 (previously presented): The gaming device of Claim 1, wherein the multiplier picked for each sequential free spin of the reels increases by a random amount.

Claim 11 (previously presented): The gaming device of Claim 1, wherein the multiplier picked for one of the free spins of the reels increases by a random amount after a plurality of free spins of the reels.

Claim 12 (previously presented): The gaming device of Claim 1, wherein the multiplier picked for each free spin of the reels increases by a randomly determined amount after a predetermined number of said free spins of the reels.

Claim 13 (previously presented): The gaming device of Claim 1, wherein the multiplier picked for each free spin of the reels increases by a randomly determined amount after a randomly determined number of said free spins of the reels.

Claim 14 (previously presented): The gaming device of Claim 1, which includes an incrementor symbol on said reels, wherein the multiplier picked for each free spin of the reels increases a predetermined amount when the incrementor symbol appears in one of the free spins of the reels.

Claim 15 (previously presented): The gaming device of Claim 14, wherein said multiplier picked increases by a randomly determined amount when said incrementor symbol appears in one of the free spins of the reels.

Claim 16 (previously presented): The gaming device of Claim 1, which includes a plurality of incrementor symbols on said reels, wherein the multiplier picked for one of the free spins of the reels increases by the number of said incrementor symbols which occurs in that free spin of the reels.

Claim 17 (currently amended): A gaming device comprising:

a plurality of reels;

a plurality of symbols on the reels;

a triggering event associated with at least one of said symbols or combination of said symbols occurring on said reels;

a bonus round including a plurality of free spins of the reels;

a plurality of multipliers associated with the free spins of the reels, wherein the multiplier associated with each free spin of the reels after a first free spin of the reels is greater than the multiplier associated with each free spin of the reels that precedes each free spin of the reels in each play of the bonus round; and

a processor programmed to control ~~which controls~~ the reels, whereupon after the triggering event occurs on the reels, the processor is programmed to:

(i) provide ~~provides~~ the bonus round including said free spins of the reels to a player, and

(ii) determine ~~determines~~ an award, if any, to provide to the player for each free spin based on the symbols occurring on the reels from the free spin and the multiplier associated with said free spin of the reels.

Claim 18 (original): The gaming device of Claim 17, which includes a consolation award provided to the player when the player does not receive an award for at least one of the free spins of the reels.

Claim 19 (original): The gaming device of Claim 18, wherein the consolation award is predetermined.

Claim 20 (original): The gaming device of Claim 18, wherein the consolation award is randomly determined.

Claim 21 (original): The gaming device of Claim 18, wherein the consolation award is based on the multiplier associated with said free spins of the reels from which the player does not receive an award.

Claim 22 (previously presented): The gaming device of Claim 17, wherein the number of free spins is predetermined.

Claim 23 (previously presented): The gaming device of Claim 17, wherein the number of free spins is randomly determined.

Claim 24 (previously presented): The gaming device of Claim 17, wherein the number of free spins is determined in a sub-game provided to the player by the processor.

Claim 25 (previously presented): The gaming device of Claim 17, wherein the number of free spins is determined by the player by selecting at least one of a plurality of masked selections controlled by the processor.

Claim 26 (previously presented): The gaming device of Claim 17, wherein said multiplier associated with each sequential free spin of the reels increases by a predetermined amount.

Claim 27 (previously presented): The gaming device of Claim 26, wherein said multiplier associated with each sequential free spin of the reels increases by an amount selected from a range greater than zero and less than ten.

Claim 28 (previously presented): The gaming device of Claim 17, wherein said multiplier associated with each sequential free spin of the reels increases by a randomly determined amount.

Claim 29 (original): The gaming device of Claim 17, wherein the multiplier associated with each free spin of the reels increases by a randomly determined amount after each predetermined number of said free spins of the reels.

Claim 30 (original): The gaming device of Claim 17, wherein the multiplier associated with each free spin of the reels increases by a randomly determined amount after a randomly determined number of said free spins of the reels.

Claim 31 (currently amended): A gaming device comprising:

a plurality of primary reels having primary symbols displayed to a player in a primary game;

a triggering event associated with at least one of said primary symbols or combination of said primary symbols occurring on said primary reels in the primary game, wherein said triggering event triggers a secondary game;

a plurality of secondary reels having secondary symbols displayed to the player in the secondary game;

at least one incrementor symbol included in the secondary symbols;

a plurality of free spins of the secondary reels provided to a player in the secondary game;

a plurality of multipliers associated with the free spins of the secondary reels in the secondary game; and

a processor programmed to:

(i) control ~~which controls~~ the secondary reels,

(ii) increase ~~which increases~~ the multiplier associated with each subsequent free spin of the secondary reels when one or more of the incrementor symbols occurs on the secondary reels in the free spins, and

(iii) determine ~~which determines~~ an award, if any, to provide to the player for each free spin of the secondary reels based upon the secondary symbols occurring on the secondary reels and the multiplier associated with the free spin of the secondary reels.

Claim 32 (original): The gaming device of Claim 31, which includes an accumulated award based on the awards provided to a player in the secondary game wherein the accumulated award is provided to the player after there are no free spins remaining in the secondary game.

Claim 33 (original): The gaming device of Claim 32, wherein the accumulated award includes a plurality of the awards provided to the player in the secondary game.

Claim 34 (original): The gaming device of Claim 32, wherein the accumulated award includes all of the awards provided to the player in the secondary game.

Claim 35 (original): The gaming device of Claim 31, wherein each incrementor symbol increments the multiplier associated with each free spin of the reels by a predetermined amount.

Claim 36 (original): The gaming device of Claim 31, wherein each incrementor symbol increments the multiplier associated with each free spin of the reels by a random amount.

Claim 37 (original): The gaming device of Claim 31, wherein said multiplier increases based on the number of said incrementor symbols that occur in a free spin of the reels.

Claim 38 (original): The gaming device of Claim 31, a probability of occurring on the reels in a free spin is associated with each incrementor symbol, and wherein one incrementor symbol has a higher probability than another incrementor symbol.

Claim 39 (currently amended): A gaming device comprising:

a primary game including at least one triggering event;

a secondary game which includes a plurality of reels, a plurality of symbols on the reels, a plurality of free spins of the reels and a multiplier associated with each free spin of the reels, wherein at least one of said multipliers is determined based on the symbols that occur on the reels in at least one of the free spins of the secondary game; and

a processor programmed to control ~~which controls~~ the primary game and the secondary game, whereupon an occurrence of the triggering event in the primary game, the processor is programmed to:

(i) provide ~~provides~~ the secondary game to a player, and

(ii) determine ~~determines~~ an award, if any, to provide to the player for each free spin in the secondary game based on the symbols occurring on the reels from said free spin in the secondary game and the multiplier associated with said free spin of the reels.

Claim 40 (previously presented) The gaming device of Claim 39, wherein the number of free spins is predetermined.

Claim 41 (original): The gaming device of Claim 39, wherein said the number of free spins is randomly determined by the processor.

Claim 42 (previously presented): The gaming device of Claim 39, which includes additional free spins provided to the player in the secondary game based on the occurrence of one or more symbols on the reels.

Claim 43 (previously presented): The gaming device of Claim 39, wherein the number of free spins is determined in a sub-game provided to the player by the processor.

Claim 44 (original): The gaming device of Claim 39, wherein the number of free spins are determined by the player by selecting at least one of a plurality of masked selections controlled by the processor.

Claim 45 (original): The gaming device of Claim 39, wherein the multiplier associated with each sequential free spin of the reels increases.

Claim 46 (original): The gaming device of Claim 39, wherein said multiplier associated with each sequential free spin of the reels increases by a predetermined amount.

Claim 47 (original): The gaming device of Claim 46, wherein said multiplier associated with each sequential free spin of the reels increases by an amount selected from a range greater than zero and less than ten.

Claim 48 (original): The gaming device of Claim 39, wherein said multiplier associated with each sequential free spin of the reels increases by a randomly determined amount.

Claim 49 (original): The gaming device of Claim 39, which includes an incrementor symbol on said reels, wherein the multiplier associated with each free spin of the reels increases a predetermined amount when the incrementor symbol appears in a free spin of the reels.

Claim 50 (original): The gaming device of Claim 39, wherein said multiplier associated with each free spin of the reels increases by a randomly determined amount when said incrementor symbol appears in a free spin of the reels.

Claim 51 (original): The gaming device of Claim 39, which includes a plurality of incrementor symbols on said reels, wherein the multiplier increases by the number of said incrementor symbols which occur in a free spin of the reels.

Claim 52 (currently amended): A gaming device comprising:

a primary game including at least one triggering event;

a secondary game which includes a plurality of symbols, a plurality of reel events employing said symbols and a different multiplier associated with each reel event; and

a processor programmed to control ~~which controls~~ the primary game and the secondary game, whereupon after the triggering event occurs in the primary game, the processor is programmed to:

(i) provide ~~provides~~ the secondary game to a player, and

(ii) for each and every reel event, increase ~~increases~~ the multiplier after said reel event for every subsequent reel event, and

(iii) determine ~~determines~~ an award, if any, to provide to the player for each reel event in the secondary game based upon the occurrence of the symbols in said reel event in the secondary game and the multiplier associated with said reel event.

Claim 53 (previously presented): A method for operating a gaming device, said method comprising the steps of:

- (a) initiating a bonus game;
- (b) displaying a plurality of reels having a plurality of symbols;
- (c) determining a number of free spins of the reels;
- (d) spinning the plurality of reels;
- (e) determining whether to provide an award to a player based on said symbols on the reels;
- (f) modifying said award, if any, using a multiplier;
- (g) providing said award to the player;
- (h) increasing the multiplier after each free spin in each play of the bonus game for each subsequent free spin; and
- (i) repeating steps (d) to (h) until there are no free spins remaining.

Claim 54 (original): The method of Claim 53, wherein said multiplier increases by a predetermined amount after each free spin.

Claim 55 (original): The method of Claim 53, wherein said multiplier increases by a random amount after each free spin.

Claim 56 (original): The method of Claim 53, wherein said multiplier increases by a predetermined amount after a plurality of free spins.

Claim 57 (original): The method of Claim 53, wherein said multiplier increases by a random amount after a random number of free spins.

Claim 58 (previously presented): A method for operating a gaming device, said method comprising the steps of:

- (a) initiating a bonus game;
- (b) displaying a plurality of reels having a plurality of symbols;
- (c) determining a number of free spins of the reels;
- (d) spinning the plurality of reels;
- (e) determining whether to provide an award to a player based on said symbols on the reels;
- (f) determining whether an incrementor symbol appears on said reels;
- (g) increasing a multiplier if the incrementor symbol appears on said reels;
- (h) modifying the award using said multiplier; and
- (i) repeating steps (d) to (h) until there are no free spins remaining.

Claim 59 (previously presented): The method of Claim 58, wherein each incrementor symbol increases the multiplier by a predetermined amount.

Claim 60 (previously presented): The method of Claim 58, wherein each incrementor symbol increases the multiplier by a random amount.

Claim 61 (currently amended): A gaming device comprising:

a plurality of reels;

a plurality of symbols on the reels;

a triggering event associated with at least one of said symbols or a combination of said symbols occurring on said reels;

a plurality of free spins of the reels;

a plurality of multipliers associated with the free spins of the reels; and

a processor programmed to control ~~which controls~~ the reels, whereupon the occurrence of the triggering event on the reels, the processor is programmed to:

(i) provide ~~provides~~ said free spins of the reels to a player,

(ii) determine ~~and determines~~ an award, if any, to provide to the player for each free spin based on the symbols occurring on the reels from said free spin and a picked one of the multipliers associated with said free spin,

(iii) pick ~~wherein~~ at least a first one of multipliers and a second different one of the multipliers ~~are picked~~ during said plurality of free spins of the reels, and

(iv) determine ~~wherein~~ a value of said second different multiplier is ~~predetermined~~ based on a value of said first multiplier being previously picked.

Claim 62 (currently amended): A gaming device comprising:

a base game including a plurality of base reels;

a plurality of base symbols included on the base reels;

a triggering event associated with at least one of said base symbols or a combination of said base symbols occurring on said base reels wherein the triggering event triggers a bonus game;

a bonus game including a plurality of bonus reels;

a plurality of bonus symbols included on the bonus reels wherein the bonus symbols are different from the base symbols;

a plurality of free spins of the bonus reels;

a plurality of multipliers associated with the free spins of the bonus reels; and

a processor programmed to control ~~which controls~~ the base and bonus reels, whereupon the occurrence of the triggering event on the base reels, the processor is programmed to:

(i) initiate ~~initiates~~ the bonus game,

(ii) provide ~~provides~~ said free spins of the bonus reels to a player,

(iii) determine ~~and determines~~ an award, if any, to provide to the player based upon the bonus symbols occurring on the bonus reels after each free spin and the multiplier associated with each free spin, and

(iv) change ~~where a value of the multiplier changes by~~ to a predetermined amount at least once during the free spins of the bonus reels based on a value of the previous multiplier.